Chewelah Arts Guild

June 20, 2022

Attending: Cindy, Diane k, Leslie, Tom, Traci, and Geno. Traci conducted the meeting!

1. Minutes: Motion Geno/Leslie to dispense with the reading of the minutes because everyone had read them online. Motion passed.
2. Treasurer’s Report: Motion Geno/Leslie to dispense with the reading of the report because everyone had read it online. Motion passed.
3. Chamber dues: Our Chamber of Commerce annual membership dues need to be paid.
4. New Board member: Nondis has been approached to be a new board member. She will attend our July meeting.
5. Pecha Kucha: The last Pecha Kucha was well-attend with 55 people filling the Brewery. There were five presenters. The donations were more than enough to pay for the event.
6. Children’s Art Festival: The budget for this event is approximately $1,000. Presenters will be paid $35 each. StageTime Theatre and Eric Stevens will perform on Saturday. Geno will write an article for the newspaper. The firemen will sell hamburgers. A work crew will set up on Friday and take down on Sunday. There is a concern that we do not have enough volunteers on both days. Motion Geno/Cindy to approve the $1,000 budget and pay presenters $35 each. Motion passed.
7. Brochure: Samples of the new brochures were passed around. These will be used to pass out at Chewelah Arts Guild events that we sponsor or participate in. The former brochures were outdated. A different brochure will be used to mail to members and prospective new members. They will also be placed at the Creative District kiosk and the one on the highway.
8. Taste of Chewelah: We will host this event on September 29. Diane E will be the chairperson for the art auction. Eight restaurants will participate.
9. Quilt Walk: Plans are being made for the Quilt Walk in August.
10. Newsletter: The one-page monthly newsletter will be sent to everyone on our email list.
11. Creative District Pop-Up: This new event was successful with three artists participating.

Respectfully submitted,

Geno Ludwig, secretary